

Adult Softball 2018

League Rules, Policies, and Procedures
Updated April 16, 2018

Highlighted text indicates change from 2017 Season

Team Registration Dates: March 29 – April 23, 2018 at 10:00 PM
 Player Registration Opens: March 29; Player fee for each league is \$30/player
 Season Dates: May 14 – Late July/Early August
 Uniforms are required starting: Tue, May 29
No games played on May 28 (Memorial Day), July 4-5 (Independence Day), July 26 (Monte Vista Stampede)

Division	Team Fees:	Days of Week	# of Umpires/Game	# Season Games	Tournament
Co-Ed Comp	\$350	Mon/Wed	2-Umpire Mechanic	14-16	Split, double-elimination
Co-Ed Leisure	\$175	Mon/Wed	2-Umpire Mechanic	14 – 15	None
Men's	\$400	Tue/Thu	2-Umpire Mechanic	14-16	Double-elimination
Women's	\$275	Tue (Some Thu's possible)	2-Umpire Mechanic	10 - 12	Double-elimination

Contact Information

Alamosa Family Recreation Center (719) 589-2105
 Don Mendoza, League Director (719) 587-2528 dmendoza@ci.alamosa.co.us
 Jes Jolly, Recreation Division Manager (719) 587-2529 jjolly@ci.alamosa.co.us

League & Information Updates:

- www.AlamosaRec.org
- Facebook: City of Alamosa

Objective

The objective of Alamosa Parks & Recreation Adult Sports Programs is to promote and regulate amateur adult sports in the community in a fun, fair, and safe setting.

Warning Statement/Insurance/Injuries

Participation in athletic activities includes a risk of injury. Although serious injuries are uncommon, it is impossible to eliminate this risk. Participants have a responsibility to help reduce the chance of injury and are responsible for all charges resulting from medical emergencies. By participating, each player acknowledges that they have read and understand this warning statement. Players must obey all safety rules and are responsible for any first-aid equipment or supplies needed, other than the minimal first aid supplies available in the scorebooth (band aids and instant ice packs). Captains are encouraged to keep a list of insurance numbers for team members in case of emergency. The City of Alamosa carries no insurance on players or coaches.

Captain/Co-Captain

The Captain will be the point of contact for all proceedings and communications from the League Director, Umpires, and Scorekeepers. If the captain is not available, the co-captain will be the designated representative. Team representatives or playing captains are:

- Responsible for the discipline and proper conduct of their team members.
- Responsible for reading and knowing the rules, policies, and procedures.
- The only individuals who are entitled to address the umpire.
- At least of 18 years old.

Team Registration

Team Registration must occur before a team's players can register. Team Registration is available at the Alamosa Family Recreation Center (AFRC) and online at www.AlamosaRec.org, under the Adult Leagues tab; select Softball, then go to the league of choice. The team registration fee and captain/co-captain information must be submitted by the registration deadline of April 23, 2018. **The paper**

team roster forms are obsolete. Team and captain information is built in software upon team registration (whether registering online or in-person).

Online Team Registration Notes:

- If any first time online users have issues logging in to their account, contact the League Director (587-2524 or dmendoza@ci.alamosa.co.us) for support.
- You will have the option of password-protecting who registers (online) for your team. If you enter a password, you must share this password with your team's players if they are registering (online only). They won't need it if signing up at the AFRC. Also, you are not required to enter a password. This route avoids needing a team password for online player registration.
- Please make sure your account information (name, phone #, email, and DOB) is up to date. You may encounter problems, especially if your DOB is incorrect.

Team Fee Refund Policy: No refund will be given after the league schedule has been made.

The League Director may extend the registration deadline if league capacity is not met. If less than three teams are registered, the league will be cancelled and team fees will be refunded.

Player Registration

Team Registration must occur before a team's players can register. Player Registration is available at the Alamosa Family Recreation Center (AFRC) or online at www.AlamosaRec.org. For online registration, you must have a Rec Center account (please check your account's information and update if needed) or you can create one. Once logged in, select Adult Leagues, then select the league you wish to register for. Follow the prompts. Note: If your captain chose to create team password (which is optional) for online registration, you will need to check with your team's captain prior to registering. Or, register in-person at the AFRC where no password needed.

Player registration is available through the end of regular season play (so there's no deadline to add players). Players registering on the same day they are scheduled to play should take a copy of their receipt to the scorekeeper (on their field) for payment verification.

For captains who wish to pay their players' fees, payment must be made in-person at the AFRC. These players must already have existing Rec Center accounts. Rec Center accounts can be created online or in-person at the AFRC. Captains are not allowed to register players without accounts. **Player registration (paper) forms are obsolete.**

Refund Policy: No refund will be given if the player has participated in one game.

Changing Teams: Once a player has played in one game for a team, they may not switch to any other team.

Roster Additions/Player Registrations

Roster additions/Player registrations may be made freely throughout the entire regular season.

Players must have played in at least three separate regular season games (at least one inning in each game) to be eligible to play in tournament games. There is no longer a Hardship Roster Petition.

Alcohol & Tobacco/Vapor Pens Policies

Alamosa City Code 10-23 states: It shall be unlawful for any person to bring into, possess or drink in any park, alcoholic liquor or beer. A player discovered by umpire or league director possessing or drinking alcohol on the field of play or in the dugout area will be immediately ejected from the game. A player or spectator discovered possessing or drinking alcohol on City of Alamosa property may be prosecuted.

Tobacco and/or **Vapor Pens** is not permitted within the Lee Field Softball complex, including the area surrounding field 4. Anyone found to possess, consume, or use tobacco/**vapor Pens** will be asked to discontinue its use and remove it from the complex. League staff and officials reserve the right to remove individuals if they do not comply with this request. This act is considered unsportsmanlike conduct, which may result in player or coach ejection.

Player Identification/Captain's Roster Challenge

Players are advised to possess an acceptable form of legal identification (driver's license, military I.D.) at all games. When a captain suspects a member of the opposite team to be an illegal player, they may request that player's identity be verified. The captain must notify the official (who notifies scorekeeper) of the roster challenge so they can stop the game and determine the player's identity by:

1. Knowledge of said person by Recreation Staff (an umpire, scorekeeper, site supervisor).
2. The player shows identification to an umpire.
3. The player shows identification to League Director by 5:00 PM the following day.

The game will continue even if the player's identification is not verified at that time (to give the benefit of the doubt). If the player fails to comply with the third criteria, the game will be forfeited and reported as a loss. The League Director/Recreation Staff may deny any implausible challenge if it is perceived as an attempt to delay the game.

Playing under an assumed name

A person playing under an assumed name is considered an illegal player. The player will be ejected from game and subject to fines and penalties. The game shall be forfeited by the offending team and subject to fines and penalties.

Minimum Age

For the Men's, Women's, or Coed Competitive leagues, participants are eligible to play starting on the day they turn 16 years old. For the Coed Leisure league, participants are eligible to play starting on the day they turn 14 years old.

Communications

League information will be posted online at www.AlamosaRec.org; league updates may also be posted on the City of Alamosa Activities Facebook page. Captains should provide a cell phone number for last minute weather updates, and an email for pertinent league communication schedules, make up information, and weekly updates.

League Standings

Standings will be updated and posted weekly at the scorebooth and online at www.AlamosaRec.org.

If teams are tied in the final league standings, then the following procedure will be used to seed the tournament:

1. Win/loss percentage
2. Head-to-head play between tied teams
3. If two teams are still tied,
 - a. Forfeit to the team tied with is an automatic loss of tie breaker.
 - b. The tie breaker is the run differential between those teams.
 - c. The tie is broken by record vs. higher ranked teams in descending order.
 - d. The tie is broken by greater point differential vs. higher ranked teams in descending order.
 - e. Coin toss will determine which team shall be the higher seed.
4. If two teams are still tied,
 - a. The tie breaker is the head-to-head play between those teams.
 - b. The tie breaker is the run differential between those teams.
5. If more than two teams are tied, but did not play an equal number of games against one another, tie is broken by taking win/loss percentage of the games played amongst those teams only. Whichever team has the highest win/loss percentage takes highest seed. Second highest seed is then determined by head-to-head play by remaining teams.
6. If teams didn't play at all, then tie is broken by record vs. higher ranked teams in descending order.

For Coed Comp, the division will be separated into two tournament brackets based on end of season standings.

Unattached Players

Parks & Rec will assist those individuals not associated with a team; a list of unattached players will be emailed to captains when schedules are sent out as well as periodically throughout the season. To be listed, contact the League Director at 587-2524 or dmendoza@ci.alamosa.co.us and provide your contact information, the league you wish to play, and any playing experience you may have.

Playing on more than one team

A player may only be on one team's roster in each league: Co-Ed Comp, Co-Ed Leisure, Men's, or Women's. Players may not "sub" for any other team. Player may only participate in **ONE** coed league: Comp or Leisure.

Forfeits

This is no fee if a game forfeit occurs. Team captains should call or email the League Director by noon the day of a game if they know that their team will not have enough to play as a courtesy to the other team. In the event of a forfeit, teams are encouraged to scrimmage so as to not miss an opportunity to play.

We hope to avoid “No Show, No Call” forfeits, so if a team does this twice, the team will be removed from league without refund.

Misconduct/Game Ejections/League Expulsion

Participants and spectators are expected to conduct themselves in a sportsmanlike manner at all times, showing respect to all Recreation Staff and other participants. Failure to do so will result in the consequences outlined below.

Umpires, the Site Supervisor, and the League Director have the right to issue warning or to eject any player, coach, or spectator for misconduct. A player or coach ejected for misconduct is automatically suspended for the next two games within the league or tournament and must pay the \$25 fee before eligible to play again. Ejected players, coaches, or fans must leave the Lee Field Complex in **one minute** or **their team will forfeit the game**. The League Director reserves the right to suspend the player from further play if deemed appropriate.

A player or coach who is ejected from two games cumulative during the season or tournament will be suspended from all remaining league and tournament games, without refund.

Any player, coach, or spectator who verbally threatens or intimidates a Recreation Staff member:

- Will be banned from playing in EVERY adult league and will also be banned from the Lee Softball Complex for the rest of 2018.
- Will not be allowed to join another Parks & Recreation team/league until May of 2019.

Any player, coach, or spectator who physically assaults a Recreation Staff member:

- Will be banned from ALL Alamosa Parks & Recreation activities for life.
- Will also be banned from the Lee Softball Complex for the rest of 2018.
- Will be prosecuted under the fullest extent of the law.

All fees must be paid in full at the AFRC during normal business hours; ejection fees must be paid prior to participating in the next eligible contest following the incident. A copy of the receipt must be shown to the attending scorekeeper prior to the contest.

Fighting – Zero tolerance

Fighting is not tolerated; consequences are the following:

- Players or spectators who are caught fighting will be ejected from the game and are subject to penalties and fines.
- Penalty may result in a temporary or permanent Parks & Recreation activity ban.
- The game officials and Recreation Staff have the right to eject any player/coach/spectator or call a forfeit.

Uniforms

Starting **Tuesday, May 29, 2018**, all teams must have matching-color uniforms with clearly visible, contrasting numbers on either the front or back of the shirt. Exception: if one player (per team) is missing the proper uniform, they will be allowed to play if they can wear a shirt of matching/similar color; this player will assume #0 for that game. Numbers may be taped, but must stay affixed to the shirt and tape will not be provided. Any text or images visible must maintain a standard of decency that is germane to the general expectations of a family environment in which children may be present. Unacceptable uniform images and/or text will not be allowed.

Headwear/ Footwear

Ball caps, visors, bandanas, and headbands are optional for players; they may be mixed and must only maintain a standard of decency. **Facemasks for pitchers and/or infielders are not mandatory but highly recommended!** Metal cleats, or any kind of shoes with metal spikes, are not allowed for safety concerns.

Schedules

League schedules will be made available in hard copy and digital format at least one full week prior to the first night of league play.

Tournament Information

Leisure League will not have an end of season tournament. Prizes will be given to 1st and 2nd place Leisure League winners. For all other leagues, prizes are only given to 1st and 2nd place tournament winners. Tournaments will be double-elimination. The Higher-seeded team (lower number) is the home team throughout tournament, until the Championship and If Games. For the Championship Game, the undefeated team is HOME (from Winner's Bracket) and the team with one loss is the VISITOR (from One-Loss Bracket). If the If Game is then needed Home team is determined by coin toss.

There's no time limit on Championship, but there will be a time limit in the If Game. The run rule will still apply for both. Tournament format may change if adverse weather severely affects the schedule or/and unprecedented amount of teams register.

Adverse Weather/Game Cancellations/Make-up Games

Recreation Staff monitor the weather, specifically the distance of lightning in relation to activities. If lightning is detected within 10 or fewer miles of the fields, games shall be stopped. Games can only continue after 30-minutes from the last lightning strike (at 10+ miles out). The decision to post-poner, reschedule or call the games will be made as soon as possible and with the best intentions. **If 4 ½ innings of play are completed at the time of a lightning delay, the game may be called as a complete game granted home team is ahead. If home team is not ahead and it is the bottom of the 4th inning, the game will be recorded of time left, batter, runners on, outs, and the pitch count if there is a batter that was in the batter's box. Then the game will resume from that point on as a post-poner game. This also applies to tournament games! If a player/s is not able to make it to finish that game, they may be replaced with someone else. Reasonable accommodations will be made to prevent teams from playing short-handed or forfeiting.** When umpires instruct participants to clear the fields/dugouts, players, coaches, spectators should find shelter in their vehicles or at the Recreation Center. Dugouts do not provide adequate protection from lightning. If moderate to severe infield flooding occurs, games will be cancelled for the evening. Every attempt will be made to contact captains in a timely manner.

Make-up games will be scheduled as facility availability allows. The league director will notify team representatives of date, time and location. Be prepared to adjust your schedule accordingly.

Umpires

Two umpires will be scheduled for all games, in all divisions; however, the game will be played if only one is present.

Line-up Cards

The line-up cards are in triplicate form and need to be filled out properly and completely!

WHITE COPY - must be turned into the scorekeeper on your field at least **10 minutes** prior to the scheduled game time.

YELLOW COPY – yours to keep.

PINK COPY - give to the plate umpire to approve and deliver to the opposing team captain.

The full names and numbers (when uniforms are required) of all eligible players must appear on the line-up card and match the number of players on the field of play or in the dugout area in order to be deemed acceptable.

Only list players who are actually present at the game on your line-up when you turn it in! You may play with 8 or 9 players with no penalty across all leagues; vacancies in line-ups may be filled as players arrive. However, if you list a player who is not present, an out will be recorded when they are scheduled to bat until they or another eligible substitute arrives.

It is recommended but not required that substitutes be listed on the line-up card; if not listed, subs must report to the plate umpire prior to entering the game.

Blank line-up sheets can be found at the bottom of the stairs and must be completed prior to entering score booth.

In Co-Ed, male players are prohibited from batting next to one another in the batting order and teams may bat either 10 or 12 only.

Once captains are called to pre-game meeting, line-ups become official; only substitutions can be made or vacancies filled. Extra hitters may not be added.

When using an extra hitter or hitters, all listed on line up must bat in order and any 10 players may field.

Failure to provide line-up card within time limit

Failure to provide an acceptable line-up card will result in the following:

- If one or both teams cannot provide a line-up in 1 minute of the umpire's call, they (or each) shall start the game with the first batter recorded as out.
- If one or both teams cannot provide a line-up in 2 minutes of the umpire's call, they (or each) shall start the game with the first and second batters recorded as out.
- If one or both teams cannot provide a line-up in 3 minutes of the umpire's call, the game shall be a forfeit by that team or a double-forfeit, if applicable.

Pre-game Conference

The Umpires will call for a representative of each team to convene a pre-game conference at home plate 5-minutes prior to the start of the scheduled game time. They will briefly reiterate general rules, answer questions and certify line-up cards. Home and visiting team will be determined by coin toss.

Dugouts

Players, coaches, and team managers are the only people permitted to be in the dugout area during games. For safety reasons, spectators, children, and animals are not allowed in the dugout area during games. Help keep area clean by properly disposing of trash.

Warm-ups

Teams are not permitted to warm up on dirt infield; both teams may warm up in grass outfield before game. Between games, teams may warm up on the opposite side of the fence from the spectator area. Players are advised to use common sense to maintain a standard of safety when warming up in any other areas.

Starting Time/Game Duration

Teams must be ready to start at the scheduled game time, as there is no grace period and must take the field immediately following the coin toss at pre-game conference. Each game shall be 55 minutes in length; the game clock will be started upon the release of the first pitch. A new inning will only begin if there is time remaining on the game clock, which requires that 1 second or more show on the game clock at the time the last out of the inning was made.

Pitch Count/Courtesy Foul

Batters will start each at bat with one ball and one strike in all leagues. Batters will receive one courtesy foul when they have two strikes against them.

Co-Ed Leisure - No Sliding/Home Plate

Sliding into any base is illegal and as a result, the runner will be declared out. Sliding back into a base is permitted, however. Base-runners shall not make hard, direct contact with the defensive player attempting to make a play at a base; offending base-runners will be called out and subject to ejection at the discretion of the umpire or League Director. Base path violations will be strongly enforced.

Plays at home are treated as force outs, at all times. The runner must cross the line adjacent to home plate before the defensive player catches the ball while touching home plate. A runner that touches home plate will be called out.

Co-Ed Team Composition

Co-Ed teams may consist of an equal or greater number of women to men at any time. Male players are prohibited from batting adjacent in the batting order to another male player. When playing with the standard ten players in the field, the pitcher/catcher positions must be filled by one male player and one female player. In the infield, at least two of the four positions must be played by female players. In the outfield, at least two of the four positions must be played by female players as well.

Walks in Co-Ed Leagues (Comp & Leisure)

A male batter shall advance to 2nd base any time he is walked. If a male batter walks when there are 2 outs, he advances to 2nd base and the following female batter has the option to advance to 1st base or to hit. This rule only applies when there are 2 outs.

Equipment - Bats

Current bat information can be found at www.asasoftball.com; there are currently **no changes since 2017**. Bats must visibly show official ASA stamp and not be listed on the non-approved bat list.

Equipment - Balls

Balls hit out of play (foul balls or OTF home runs) should be returned to the field; help us keep costs down. An umpire will provide another ball if an attempt to retrieve the ball is being made. If not, the umpire will wait, but the game clock will continue. It is the team's responsibility to assist with the return of balls. If the umpire deems that the ball out of play is completely unreachable (behind Lee 3), they will provide another ball.

- Men's league will use: a 12" circumference/.52 cor /300 compression softball (gold dot).
- Women's league will use: an 11" circumference/.44 cor /375 compression softball (green dot).
- In Co-Ed and Co-Ed Leisure,
 - Male players will hit a 12" circumference/.47 cor softball (RIF-10).
 - Female players will hit: an 11" circumference/.44 cor /375 compression softball (green dot) or they may opt to hit the 12" circumference/.47 cor softball (RIF-10).

Run Rule/Mercy Rule

The ball game shall end if a team is 20 runs ahead after 3 innings or 15 runs ahead after 4 innings. The "10 runs ahead after 5 innings" no longer applies. Complete innings must be played unless the home team scores the run ahead limit while at bat.

Mercy rule allows a captain to ask the umpire for mercy at any point during or after 3rd inning to officially end the game and lock score. Teams will be allowed to continue to play (for fun) with umpire direction until the next schedule game.

Courtesy Runner

Teams will be allowed to indicate one player on their line-up who may have a courtesy runner (CR); it is helpful to indicate this when submitting the line-up, but a CR may be requested at any time during the game.

If a runner becomes injured while running the bases and reaches a base safely, a courtesy runner may replace the injured runner to avoid an out at any point in the game. However, each team may only have one player using a courtesy runner at a time in a game. So, if a team indicates a player needing a CR and another player becomes injured, that team may switch the player originally requesting the CR to the injured player needing the CR. The CR can switch back to the original player if the injured player recovers or leaves the game. If the injured runner is unable to return to bat in the line-up they should be replaced by a legal substitute.

According to the Americans with Disabilities Act, physically-challenged players may request accommodations from the League Director on a case-by-case basis. Such requests may be subject to ADA or physician documentation.

The courtesy runner shall be the last out made (and of the appropriate gender in Coed). If no outs have been made in the game, the runner is the last batter listed on the line up.

Short-Handed Rule

The standard number to start a game is ten players. Note that a game may not begin, continue, or finish with less than eight players.

Any vacant positions must be listed last in the batting order. No outs will be recorded when the vacant positions in the batting order are scheduled to bat. If players arrive for a team playing short-handed, eligible players may be added to these vacant line-up positions simply by informing the umpire of the entry. When playing short-handed, the male to female composition must be maintained in the pitcher/catcher positions. In the infield as well as the outfield, one of the four positions must be played by a female player, keeping in mind that team composition must be of an equal or greater number of female players.

Injuries

ASA rules state that an injured player who cannot continue to play either be replaced with an eligible substitute or an out is recorded every time that player is scheduled to bat.

We feel teams should not be further penalized after losing a player. So in men's and women's, an injured player who cannot continue to play can be replaced by an eligible substitute or can be scratched from the line up and NO out will be recorded. Once the player is scratched, they cannot return to the game.

It's trickier in the coed leagues, though. If a male player in coed is injured and cannot return to play, a sub (male or female) may replace him or he can be scratched from the line up if batting 10 players. If batting 12 players, either the female player before him or after him must also be scratched (because a team cannot bat 11 players in Coed).

If a female player in coed is injured and cannot continue to play, she can have a sub (female only) replace her or she can be scratched from the line up and is not able to return. If she is scratched, the male batter before or after her must also be scratched to ensure that 2 male batters are not hitting back to back. This applies whether batting with 10 or 12.

Batting 11/Coed

Coed teams may now bat 11 only if there are more females than males to avoid two males batting back to back. Male hitters may not occupy the 1st and 11th batting positions if batting 11. The extra female batter may be anywhere in the line-up as long as males are not back to back.

Batting 12/Men's & Women's

Men's and Women's may bat up to 12 and play any 10 on defense, but batting order will always stay the same. Keep in mind that extra hitters are not legal subs in case you need a sub for an ejected, injured or leaving player.

Over-the-Fence Home Run Rule

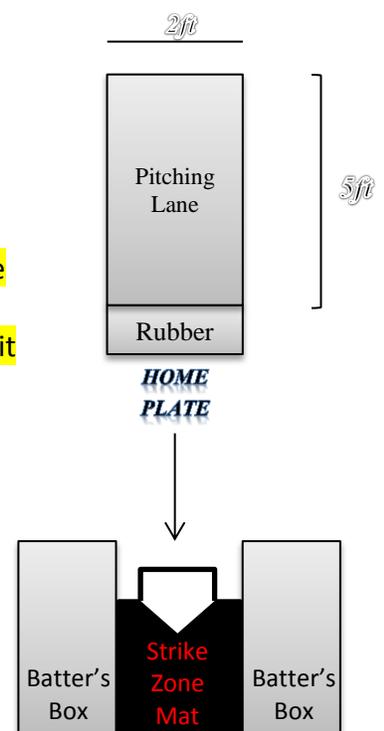
A limit of over-the-fence (OTF) home runs will be used in all divisions:

- In Men's and Women's, the limit is THREE OTF homeruns (+1 rule no longer applies).
- In Co-Ed and Co-Ed Leisure, the limit is THREE OTF homeruns.

As per ASA rule, once the umpire declares an OTF home run or 4-base award, the batter and all runners may retire directly to their dugout without having to touch any base.

PITCHERS BOLX RULE:

- Pitcher must release pitch with at least one foot in the pitching lane.
- A pitching lane will extend 5 feet behind the pitching rubber and is approximately 2 feet wide.
- Any ball hit within the lane will be declared a dead ball out; ball must reach pitching rubber.
- All runners must return to their previous bases in these occurrences.
- Any ball considered a hazardous safety issue by the umpire that is hit up the middle through the lane, **WHETHER IN THE AIR OR ON THE GROUND**, will be declared a dead ball out if the ball hits the chalk or the line the ball will be declared dead and the batter will be out.
- It does not matter if the pitcher is in the box when the ball is hit through it; the ball will still be declared dead and the batter will be out.
- As soon as the ball goes through the lane the umpire will verbally declare the dead ball, batter is out.
- Any player who repeatedly questions an umpire's dead ball ruling on a ball hit up the middle will be subject to ejection and or suspension.



Strike Zone/Pitching Arc Height

For strike zone clarification and consistency, all leagues will utilize a strike zone mat. This mat will measure approximately 29" wide by 36" long, which is wider and longer than traditional mats. Any legal pitch making full or partial contact with the strike zone mat shall be called a strike; home plate will no longer be called a strike. A legal pitch must arc between 6 and 10 feet.

Extra-Innings Rules

Any tied game that reaches the 8th inning will use the California tie-breaker rule. Also, any tied game where time has expired will start the next inning using California tie-breaker rule. This rule states that the last player (or last female player in Coed leagues) scheduled to bat in that inning shall be placed on 2nd base to start the inning off. The One-Pitch rule will not be utilized.

Defensive Positioning

When playing with 10 in the field:

- In Coed, infielders must start in the dirt infield and outfielders must start in the grass outfield at the time the ball is hit. Violations of this rule will be treated as an overthrow, whereas the umpire calls dead ball and runners advance one base.
- In Men's and Women's, there is no restriction on where infielders may start at the time the ball is hit- dirt or grass is fine. When playing with 8 or 9 in the field, teams are not required to fill the infield (or outfield) first. Players may change positions.
- **In Coed as long as there is one of each gender in the infield other than the pitcher catcher, the rest are free to change positions.**

General Disclosures and Policies

Insufficient Funds/Outstanding Debts: A fee will be assessed for each check received not clearing due to insufficient funds. Alamosa Parks and Recreation reserves the right to prohibit current activities or registration for individuals and/or teams with outstanding debts to Parks & Recreation or the City of Alamosa.

Privacy Policy

The Parks and Recreation Department does not share personal information of registered program participants as a standard practice.

Protests

Judgment calls made by the officials are not subject to protest. They can be discussed or clarified with the official only by the team captain and only done so in a respectful and professional manner. Official game protests are not conducive to the program's objective and are not accepted. Hostile communication/actions will not be tolerated on the field or inside the score booth. Captains should wait until the following business day to contact the League Director and/or the Community Activities Manager who welcome participant feedback and discussion. We are available to hear your concerns at the Recreation Center weekdays 9:00 AM - 5:00 PM.

GENERAL RULES

Please respect the Alamosa Parks & Recreation rules and facilities.

- Any abuse of facilities/equipment could preclude your opportunity for further use. Observe all rules and help others to do so too.
- For safety purposes, children need to be supervised at all times and are not allowed in the dugout.

PLAYER CODE OF CONDUCT

Team member shall not lay a hand upon, shove, strike or verbally threaten or abuse an official, player, spectator or staff person.

Minimum Penalty - Ejection from game play. Maximum Penalty - Suspension from further league play, ban from all Parks and Recreation Department sports programs, and/or possible criminal charges as determined by the League Director.

Team member shall abide by an official's decision.

Minimum Penalty - Ejection from game play by the official. Maximum Penalty - Suspension from league by the league director.

Team member shall not make obscene gestures or objectionable demonstrations of dissent at an official's decisions.

Min Penalty - Warning from official, with written report to league director. Max Penalty - Team member may be removed from further play by the league director.

Unnecessarily rough tactics against an opponent are strictly prohibited.

Minimum Penalty - Ejection from game play. Maximum Penalty - Suspension from further league play by the league director.

An abusive verbal attack upon any player, official or spectator are strictly prohibited.

Minimum Penalty - Ejection from further play. Maximum Penalty - Suspension from further league play by the league director.

Possession or consumption of alcoholic beverages while a player or team is participating in a game or be under the influence of alcohol or drugs is strictly prohibited.

Min Penalty - Ejection from further game play by the official. Max Penalty - Suspension of the players or team from further league play by the league director.

Using tobacco on the playing surface, in the team area, or at any Parks and Recreation facility.

Minimum Penalty - Warning by the official. Maximum Penalty - Suspension of the player from further play by the league director.

Only the team captain may discuss, in a polite manner, any call or ruling with an official. Only clarifications may be discussed. Complaining about judgment calls (i.e. fair/foul, safe/out, etc...) will result in a warning and may result in ejection.

Minimum Penalty - Warning by the official. Maximum Penalty - Suspension of the player from further play by the league director.

Spectators, who in the opinion of the umpire or Recreation Staff, are detrimental to the purpose of a game, will be asked to leave the contest area. Grounds for such actions include, but are not limited to: obscene gestures or profanity, inciting opposing players to argue or fight, possessing alcohol in the stands, and/or verbal abuse of officials. If a connection can be established between a spectator and one of the teams in the game, that team will be held responsible for the spectator's actions.

We reserve the right to make league and rule modifications as necessary.

